Define a structure struct Point with two integer members x and y. Write a C program to create a Point variable, initialize it with values, and print the values.

#include<stdio.h>

struct Point {

int x;

int y;

};

int main() {

struct Point p;

p.x = 10;

p.y = 20;

printf("Point p1: (%d, %d)\n", p.x, p.y);

return 0;

}